

# CSCI 104 Log Structured Merge Trees

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- Let  $n = 1 + 2 + 4 + ... + 2^k = \sum_{i=0}^k 2^i$ . What is n? -  $n = 2^{k+1}-1$
- What is  $\log_2(1) + \log_2(2) + \log_2(4) + \log_2(8) + ... + \log_2(2^k)$ = 0 + 1 + 2 + 3 + ... + k =  $\sum_{i=0}^{k} i$ - O(k<sup>2</sup>) Geometric series  $\sum_{i=1}^{n} c^i = \frac{c^{n+1}-1}{c-1} = \theta(c^n)$ 
  - Arithmetic series:  $\sum_{i=1}^{n} i = \frac{n(n+1)}{2} = \theta(n^2)$

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• So then what if k = log(n) as in:  $log_2(1) + log_2(2) + log_2(4) + log_2(8) + ... + log_2(2^{log(n)})$  $- O(log^2n)$ 

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#### Merge Two Sorted Lists

- Consider the problem of merging two n/2 size sorted lists into a new combined sorted list
- Can be done in O(n)





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#### Merge Trees Overview

- Consider a list of (pointers to) arrays with the following constraints
  - Each array is sorted though no ordering constraints exist between arrays
  - The array at list index k is of exactly size 2<sup>k</sup> or empty



#### Merge Trees Size

- Define...
  - n as the # of keys in the entire structure
  - k as the size of the list (i.e. positions in the list)
- Given list of size k, how many total values, n, may be stored?
  - Let n = 1 + 2 + 4 + ... +  $2^{k-1} = \sum_{i=0}^{k-1} 2^i$ . What is n?
- n=2<sup>k</sup>-1



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## Merge Trees Find Operation

- To find an element (or check if it exists)
- Iterate through the arrays in order (i.e. start with array at list position 0, then the array at list position 1, etc.)
  - In each array perform a binary search
- If you reach the end of the list of arrays without finding the value it does not exist in the set/map



## **Find Runtime**

- What is the worst case runtime of find?
  - When the item is not present which requires, a binary search is performed on each list

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$$T(n) = \log_2(1) + \log_2(2) + ... + \log_2(2^{k-1})$$

• = 0 + 1 + 2 + ... + k-1 = 
$$\sum_{i=0}^{k-1} i$$
  
= O(k<sup>2</sup>)

- But let's put that in terms of the number of elements in the structure (i.e. n)
  - Recall,  $n=2^{k}-1$ , so  $k = \log_{2}(n+1)$
- So find is  $O(\log_2(n)^2)$

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the keys for a set (or key, value pairs for a map)





## Improving Find's Runtime

- While we might be okay with [log(n)]<sup>2</sup>, how might we improve the find runtime in the general case?
  - Hint: I would be willing to pay O(1) to know if a key is not in a particular array without having to perform find
- A Bloom filter could be maintained alongside each array and allow us to skip performing a binary search in an array

#### Insertion Algorithm

- Let j be the smallest integer such that array j is empty (first empty slot in the list of arrays)
- An insertion will cause
  - Location j's array to become filled
  - Locations 0 through j-1 to become empty





#### Insertion Algorithm

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- Starting at array 0, iteratively merge the previously merged array with the next, stopping when an empty location is encountered
- Insert stopping at location k requires 1+2+4+...+2<sup>k-1</sup>+2<sup>k</sup> = 2<sup>k+1</sup>-1 = O(2<sup>k+1</sup>) merge steps



Insert Examples





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## Insertion Runtime: First Look



- First list is empty and allows direct insertion in O(1)
- Worst case?
  - All list entries (arrays) are full so we have to merge at each location
  - In this case we will end with an array of size  $n=2^k$  in position k
  - Also recall merging two sorted arrays of size m/2 is Θ(m)
  - So the total cost of all the merges is  $1 + 2 + 4 + 8 + ... + 2^k = \Theta(2^{k+1}) = \Theta(n)$
- But if the worst case occurs how soon can it occur again?
  - It seems the costs vary from one insert to the next
  - This is a good place to use amortized analysis



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## Total Cost for N insertions

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- Reminder: Insert stopping at location k requires
  1+2+4+...+2<sup>k-1</sup>+2<sup>k</sup> = 2<sup>k+1</sup>-1 = O(2<sup>k+1</sup>) merge steps
- Total cost of n=16 insertions:
  - Stop at: 0,1,0,2,0,1,0,3,0,1,0,2,0,1,0,4
  - Cost:  $2^1+2^2+2^1+2^3+2^1+2^2+2^1+2^4+2^1+2^2+2^1+2^3+2^1+2^2+2^1+2^5$
- $=2^{1*}n/2 + 2^{2*}n/4 + 2^{3*}n/8 + 2^{4*}n/16 + 2^{5*}1$
- = n + n + n + n + 2\*n
- $=n^*\log_2(n) + 2n$
- Amortized cost = Total cost / n operations
   log<sub>2</sub>(n) + 2 = O(log<sub>2</sub>(n))

## **Amortized Analysis of Insert**

- We have said when you end (place an array) in position k you have to do O(2<sup>k+1</sup>) work for all the merges
- How often do we end in position k
  - The 0<sup>th</sup> position will be free with probability ½ (p=0.5)
  - We will stop at the 1<sup>st</sup> position with probability ¼ (p=0.25)
  - We will stop at the 2<sup>nd</sup> position with probability 1/8 (p=0.125)
  - We will stop at the  $k^{th}$  position with probability  $1/2^{k+1} = 2^{-(k+1)}$
- So we pay O(2<sup>k+1</sup>) with probability 2<sup>-(k+1)</sup>
- Suppose we have n items in the structure (i.e. max k is log<sub>2</sub>n) what is the expected cost of inserting a new element

$$- \sum_{k=0}^{\log(n)} 2^{k+1} 2^{-(k+1)} = \sum_{k=0}^{\log(n)} 1 = \log(n)$$



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## Summary

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- Variants of log structured merge trees have found popular usage in industry
  - Starting array size might be fairly large (size of memory of a single server)
  - Large arrays (from merging) are stored on disk
- Pros:
  - Ease of implementation
  - Sequential access of arrays helps lower its constant factors
- Operations:
  - Find =  $\log^2(n)$
  - Insert = Amortized log(n)
  - Remove = often not considered/supported
- More reading:
  - <u>http://www.benstopford.com/2015/02/14/log-structured-merge-trees/</u>