

# Unit 9

#### Practice with Loops: Series/Summations

# Series Approximations

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 Many interesting real-valued functions or constants may be approximated as a rational number using a series summation or product

$$-e^{x} = 1 + \frac{x}{1!} + \frac{x^{2}}{2!} + \frac{x^{3}}{3!} + \cdots$$

 Series are best generated using loops where each iteration generates one term and combines it with the previous terms (by adding or multiplying as necessary)

# **Simple Series**

- Write a loop to generate the first *n* positive, odd numbers
  - Odd numbers: 1,3,5,7,9
- We could use two separate variables
  - An inductive/control variable to count to n and control how many repetitions
  - Another to produce the odd values
- It is more common to put the desired value in terms of the inductive/control variable
- If i ranges from 0 to n-1, then the first n odd numbers are generated by:
   2\*i+1
- Tip: Write a table of i and the desired value and try to see if a simply line (y = mx+b) can fit the data

```
int n;
cin >> n;
int odd = 1;
for( int i=0; i < n; i++)
{
    cout << odd << endl;
    odd += 2;
}
```

Method 1: Generate the first n positive, odd numbers

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Method 2: Generate the first n positive, odd numbers

#### Practice

- Write a loop to generate and output this sequence:
  - 3, 7, 11, 15, 19, 23, 27, 31, 35, 39
  - Trying doing so using only the inductive variable
- Write a loop to generate and output this sequence:
  - 0,0,1,1,2,2,3,3,4,4
  - Trying doing so using only the inductive variable

for( in {	nt i=;;)
<pre>cout }</pre>	<< << endi;

<pre>for( int i=;;) {</pre>	
cout << << endl;	

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# **Another Example: Factorials**

- Write a loop to compute n! (factorial)
  - $n! = 1 * 2 * \dots * (n 1) * n = \prod_{i=1}^{n} i$
  - 0! is defined to just be 1
    - We would not want to multiply by 0 since any further multiplication would result in 0 as well

int n;
cin >> n;
<pre>int fact =;</pre>
for( int i=1; i <= n; i++)
{
;
}

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# Calculating e<sup>x</sup>

• Write a loop to generate the first n terms of the approximation of e<sup>x</sup>

$$- e^{x} = 1 + \frac{x}{1!} + \frac{x^{2}}{2!} + \frac{x^{3}}{3!} + \cdots$$

- Tips:
  - Generalize: Look at the pattern and write out the expression for the i-th term
  - Since 0! is a bit strange and just defined to be 1, pull out the first term and let the loop calculate the remaining terms
  - The first time around you can use the pow(base, exp) function; then try to see how you'd do it without using pow()
  - Keep a variable for i! updating it each iteration to be ready for the next



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Attempt 1



Attempt 2